



Hilarious Web-Series Based on Mega-blockbuster Game Franchise *HALO*[®]

Red vs. Blue Season 6: Reconstruction

Attacks DVD shelves on July 27, 2010

With an Militia of Bonus Content

New York, NY June 24, 2010- Bow-chicka-bow-wow! With over 1.5 billion views on their site, the hottest web-series EVER returns with a reboot of Season 6 in all-new collectible packaging. Considered the fan favorite of the series, ***Reconstruction*** features superior production values and brilliantly funny storytelling told in machinima* style.

When a secret government project goes wrong, the Reds and Blues must reconstruct their units to form an unlikely new alliance. A new enemy. A new hero. The same bunch of rejects. It doesn't take long to find out they've taken on more than they ever bargained for, but there's no turning back. And no going home. *Blood Gulch* was only the beginning...

Red Vs. Blue Season 6: Reconstruction retails for \$19.95 and is fully-loaded with a ton of extras including audio commentary by the filmmakers, special videos and PSAs, Deleted Scenes, hilarious outtakes and more!

CAST:

Burnie Burns, Joel Heyman, Matt Hullum, Shannon McCormick, Geoff Ramsey, Gus Sorola with Jack Lee and John Marshall Reed

FILMMAKERS:

Original Music by Nicolas Audy-Rowland

Cinematography by Burnie Burns

Edited by Burnie Burns

Visual Effects by Matt Hullum and Nathan Zellner

Sound Editing by Burnie Burns, , Geoff Ramsey

Produced by Burnie Burns, Matt Hullum, Geoff Ramsey, Gus Sorola and Nathan Zellner

Written by Burnie Burns

Directed by Burnie Burns and Matt Hullum

FESTIVALS and AWARDS:

WINNER Best Writing Academy of Machinima Arts & Sciences Film Festival

WINNER Best Picture Academy of Machinima Arts & Sciences Film Festival

Special Presentation SUNDANCE Film Festival

Official Selection SXSW Interactive Festival

Official Selection NEW YORK Video Festival

TECHNICAL INFORMATION:

Catalog #: NNVG224520

Rating: N/A

Running Time: 117 mins+ extras

Genre: Comedy

Language: English

Color: Color

Audio Format: Stereo

Pre-order date: 6/29/10

So, What is Machinima?

Machinima (muh-sheen-eh-mah) is filmmaking within a real-time, 3D virtual environment, often using 3D video-game technologies.

In an expanded definition, it is the convergence of filmmaking, animation and game development. Machinima is real-world filmmaking techniques applied within an interactive virtual space where characters and events can be either controlled by humans, scripts or artificial intelligence. By combining the techniques of filmmaking, animation production and the technology of real-time 3D game engines, Machinima makes for a very cost- and time-efficient way to produce films, with a large amount of creative control.

*From Academy of Machinima Arts & Sciences official website.

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